



KORAY KAFTANOĞLU

Senior Game Developer



Contact

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Social Platforms

[LinkedIn](#)

[Instagram](#)

[Steam](#)

[GitHub](#)

Profile

Hello, my name is Koray Kaftanoğlu.

I am a 25-year-old game enthusiast based in Istanbul. Beyond playing and designing games, I have a deep passion for understanding the gaming industry and continuously keeping up with innovations in this field.

After completing four years at Blended Games, I have been working at **Rest Play Games** since **November 2024**, a company focused on developing various **casual games**, including **poker, blackjack, and puzzle games**.

Throughout my journey, I've gained extensive experience in game mechanics, user interface design, and user interaction. My goal is to contribute to the gaming world by bringing my innovative ideas and creativity into the rapidly evolving mobile game space. I've been involved in every stage of game development and have a strong grasp of pattern structures, along with solid experience in teamwork, management, and decision-making processes.

Over the past four years, I have worked on a wide variety of mobile games in the **hypercasual, casual, and mid-casual** categories. More recently, I've been focused on **multiplayer games**, an area in which I've grown significantly over the last 10 months. I'm committed to improving my skills and accelerating my growth every single day.

In addition to game development, I create **system tools and Unity tools** to streamline processes and boost efficiency across teams. These tools are designed to make development workflows smoother and more effective. I'm always researching, testing, and implementing new technologies to push the boundaries of what's possible.

Working at **Rest Play Games** has given me a fresh perspective and deepened my understanding of the game development process from a casual gaming standpoint. We place a high value on **user feedback** and constantly iterate to deliver better and more refined gaming experiences. Surpassing user expectations is a core motivation for me.

I closely follow trends and innovations in the gaming industry and actively incorporate them into my projects. My goal is to craft **unique and memorable experiences** for players and contribute to the gaming community by sharing insights and learnings. I also enjoy **collaborating with other professionals**, exchanging knowledge and ideas to grow collectively.

Alongside my development work, I find great satisfaction in **mentoring junior developers**—helping them understand the nuances of the development process and guiding them through their projects. It's incredibly rewarding to pass on knowledge and help shape the future of the industry.

In summary, I aim to continue making a meaningful impact in the gaming world through innovative thinking and continuous growth. By leveraging the latest technologies, I remain passionate about creating better experiences for players and shaping the future of mobile games.

Skills

Work Experience

Unity C#

100%:



Unreal C++

60%:



Flutter

50%:



Blender 3d

40%:



Illustrator 2D

30%:



Languages

English

70%:



Russian

10%:



Education

Maltepe
University

Aircraft
technology

Graduation Date:
02.07.2020

Senior Game Developer

Rest Play Games

December 2024 - Currently - 1.5 years

I've been working at Rest Play Games for about a year now. During this time, I've had the opportunity to contribute to puzzle games as well as card-based projects like poker and blackjack. I've been actively involved in development, design, and optimization processes, which has helped me grow both technically and creatively.

One of the things I value most here is the team spirit — we always start each project together with positive energy and a strong sense of collaboration. Everyone at the company is incredibly kind and thoughtful, creating a genuinely enjoyable and supportive work environment.

Over the past year, my perspective on game development has expanded significantly. The experience I've gained at Rest Play has made me feel more confident and well-equipped as a developer.

Mid-Level Game Developer

Blended Games

December 2020 - December 2024 - 4 years

I have been working at Blended Games for the last three years and during this time I have developed myself significantly. I have built my own library by developing more than 300 games and worked on many components and editor scripts. In the process, I have gained a lot of experience in using Xcode and Android Studio by working on powerful projects. I have developed myself very well in each of the game publishing stages. I am currently developing an editor tool within the company. My three years at this company have been extremely enjoyable and

Anadolu
University

Computer
programming

Graduation Date:
17.09.2021
(Currently)

Side Licenses

- Private Pilot License
- Commercial Pilot Licence
- Airline Transport Pilot Licence

Achievements

- The first social casual platform in the sector started with our Trivia Chat game
- Touch of god reigned as the best in the world in the 2022 puzzle category for exactly 1 year, with a total of 6 million users
- Gosip Town debuted in the

productive, where I have made strong friendships and found a comfortable working environment.

Unity Junior Developer

BOA Ventures

October 2020 - December 2020 - 3 months

As a Unity Junior Game Developer, I focused on developing myself in terms of technical and creative skills in the early stages of the project. During this process, I worked extensively to learn the basic features of the Unity game engine and the basic principles of game development. I gained experience in areas such as 3D modeling, animation and coding. I also took an active role in the game design and development processes by collaborating with experienced developers within the team. This experience laid an important foundation for both my personal and professional development and took my first step towards developing successful and innovative games on the Unity platform.

Organizer

GDG Istanbul

November 2018 - Currently - 6 years 10 months

At GDG Istanbul, we organize various events that bring together technology and software enthusiasts. These events aim to share information about current software trends, new technologies and best practices.

Attendees are provided with in-depth information about the various technologies and software tools offered by Google, as well as interactive sessions and workshops where industry professionals share their experiences. The events provide opportunities for attendees to network, learn new skills and keep abreast of what's new in the software world. The organization of these events includes venue arrangements, communication with speakers and all

last months of 2023 and ranked #1 in the world in the Logic puzzle category

- Disguise run runner is the lowest cpi and highest retention game of its era

the necessary arrangements to keep the participants' experience at the highest level.

Aircraft Maintenance Engineer

Turkish Air Force

July 2017 - August 2017 - 2 months

During my flight readiness internship at the Turkish Air Force, I undertook various tasks in the pre- and post-flight processes. First of all, I carried out the necessary checks and preparations to make the aircraft ready for flight. In this process, it was important to carry out technical controls of the aircraft, to provide the necessary maintenance and to ensure flight safety. I was also actively involved in the maintenance and control processes of the aircraft after the flight. In this process, my duties included identifying any technical problems that may arise during the flight, taking the necessary measures and reporting them.

Aircraft Maintenance Engineer

Turkish Technic

September 2016 - October 2016 - 2 months

During my internship at Turkish Airlines as an aircraft maintenance technician, I performed important tasks in engine maintenance. First of all, I carried out routine inspections and administrative operations of aircraft engines. Performing engine maintenance according to set timelines involved maintaining, repairing and troubleshooting the engine, power unit and other specialized electrical parts. During this process, I thoroughly inspected the engine and other parts with magnetic inspection equipment for corrosion, deterioration or cracks. My responsibilities also included ensuring proper engine operation through clean refueling and oil changes.

Top Games

Match Ages Uygulaması - App Store

REST PLAY TEKNOLOJİ A.Ş tarafından sunulan Match Ages uygulamasını App Store'dan indir. Ekran görüntülerine, <https://apps.apple.com/tr/app/match-ages/id6741097193?l=tr>



Rest Poker : Texas Holdem Game

Series of Rest Poker Texas Hold'em Game oyna. Poker becerilerini göster. Daha önce hiç yaşamadığın kadar <https://apps.apple.com/tr/app/rest-poker-texas-holdem-game/id1491159140?l=tr>



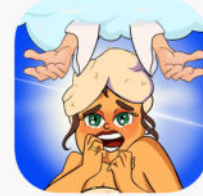
Trivia Chat: Play, Chat & Meet

Introducing Trivia Chat, the ultimate trivia game that takes your socializing experience to a <https://apps.apple.com/tr/app/trivia-chat-play-chat-meet/id6449710329?l=tr>



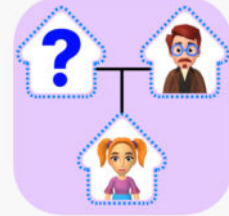
Touch of God

You have the power to judge and decide! Find the clues and decide the faith of the characters in each <https://apps.apple.com/us/app/touch-of-god/id1591741175>



Gossip Town - Logic Puzzles!

Discover the secrets of your neighbors, and step into 'Gossip Town,' where every apartment <https://apps.apple.com/tr/app/gossip-town-logic-puzzles/id6472161983?l=tr>



Disguise Run

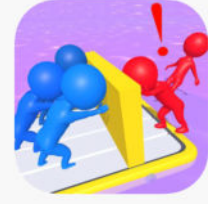
Runaway from prison and disguise to avoid being caught! Be careful don't catch by cameras or <https://apps.apple.com/us/app/disguise-run/id1590216036>



Trivia Push

Guess the correct answers and type them quickly. Longer answers will give you more push

 <https://apps.apple.com/us/app/trivia-push/id1590154657>



Fisherman: Fishing Challenge - Google Play'de Uygulamalar

Tüm balıkları yakala ve para kazanmak için sat

 <https://play.google.com/store/apps/details?id=com.cerasus.fisherman&hl=tr>

Last Call: Airport Sort Puzzle - Google Play'de Uygulamalar

Yolcuları Sırala

 <https://play.google.com/store/apps/details?id=com.blended.lastcall&hl=tr&gl=US>